



Facultad de Ingeniería en  
Electricidad y Computación

**5G cellular system:  
A brief review of architecture, use cases, and  
enabling technologies**

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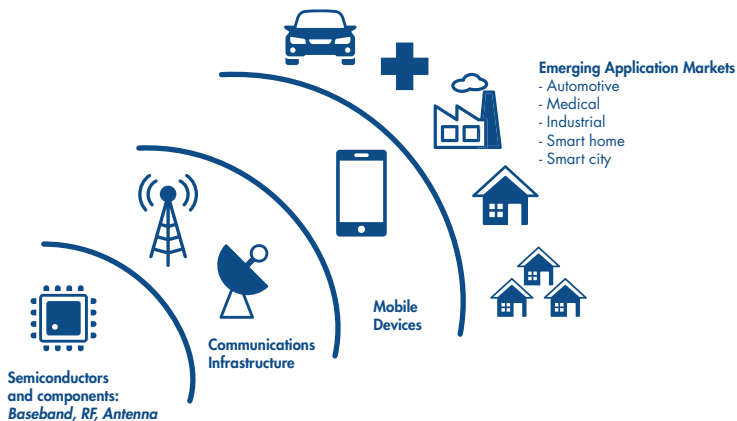
July 2020

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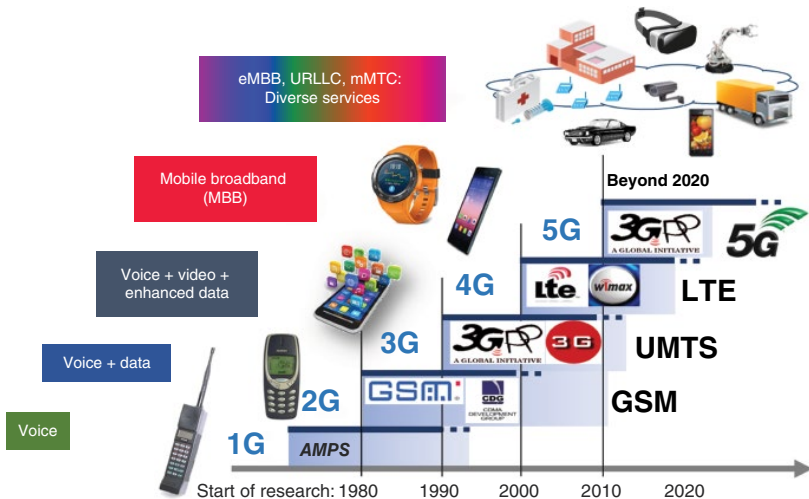
- Motivation
- KPIs, capabilities, and use cases
- Architecture
- Future wireless communications

# What is 5G?

5G (5th generation wireless systems) is the next major phase of mobile telecommunications standards. The scope of 5G will ultimately range from mobile broadband services to next-generation automobiles and connected devices.



# Cellular communications generations and 5G - Main drivers



# 5G motivation on data rates

## More applications demand high data rates

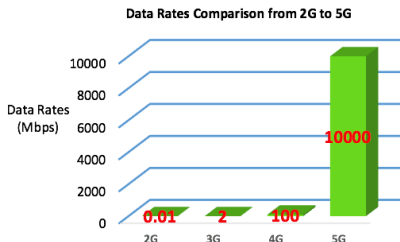
- HD video streaming
- Virtual reality (VR)
- Autonomous vehicles

### Peak data rates

- Best-case scenario (at cell-center)
- $\approx 20$  Gbps for 5G
- 100 times faster than 4G LTE

### Cell edge data rates

- Worst-case scenario
- $\approx 100$  Mbps for 5G



# 5G motivation on latency

## Interactive applications requires very low latency

- Autonomous vehicles
- Tactile internet
- Multi-user online gaming

## Mission-critical communications needs low latency on

- Real-time control
- Automation of dynamic processes (e.g. energy distribution, intelligent transport systems)

## 5G target on latency - 1ms

- 10 ms in 4G LTE

# 5G motivation on energy consumption

- **Green Communications** must be realized in 5G
  - Energy consumption per bit should fall by **1000 times**
- **Battery lifespan** of mobile devices needs to be **prolonged** for more power-hungry applications
- **Reduce the operational expenditure (OPEX)** of Mobile Network Operators (MNO)
  - Energy consumption has a very high impact on the overall operational cost of telecom providers
  - BSs account for almost 60% of the overall energy consumption of existing cellular networks
  - Investments for new traffic demands have no proportional revenue when there is low energy efficiency in the network
- **Energy Harvesting** from renewable resources: Solar/wind power, etc.

# 5G motivation on scalability

Devices will reach 50 billion by 2023

- Internet of Things
- Healthcare devices

Location-aware communications will benefit

- Mission-critical services
- Energy efficiency
- Throughput increase



# 5G motivation on connectivity

5G should support mobility of up to 500 km/h

- High-speed railway
- Vehicle-to-vehicle communications

Connection density is 1 million/km<sup>2</sup>

- Mission-critical services
- Energy efficiency
- Throughput increase

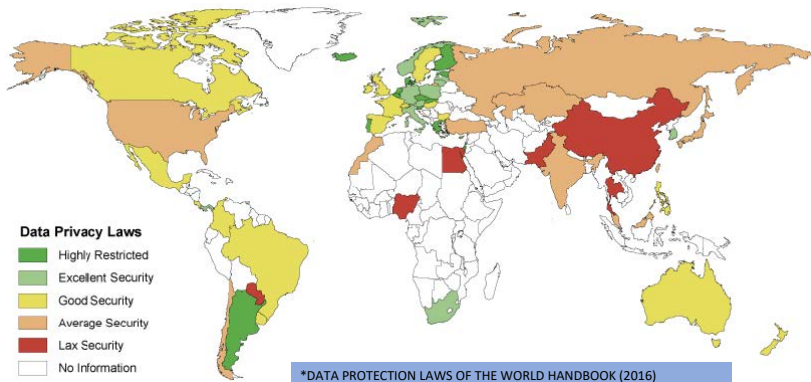
Mobility on demand (MoD) can support a wide range of mobility

- Static utility meters
- Walking pedestrians
- High-speed trains

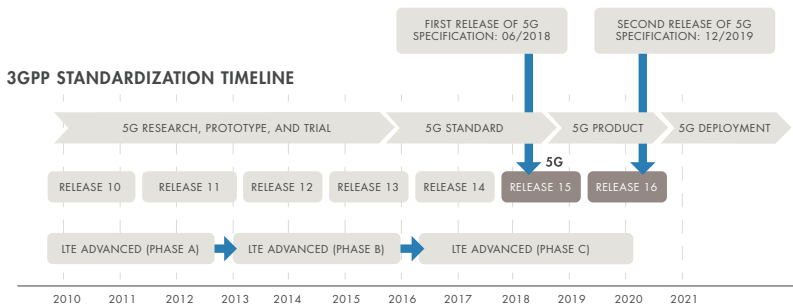
# 5G motivation on security and privacy

Great challenges on data security and user privacy

- Mobile payment
- Cloud storage, etc.

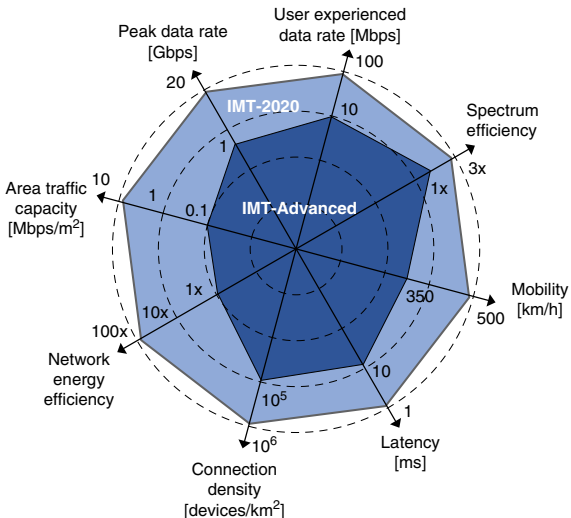


# 5G timeline

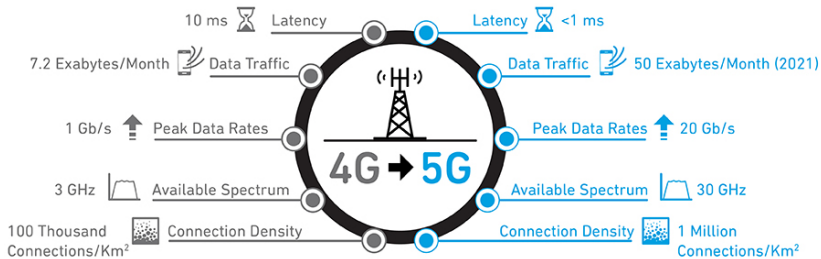


# Key capabilities

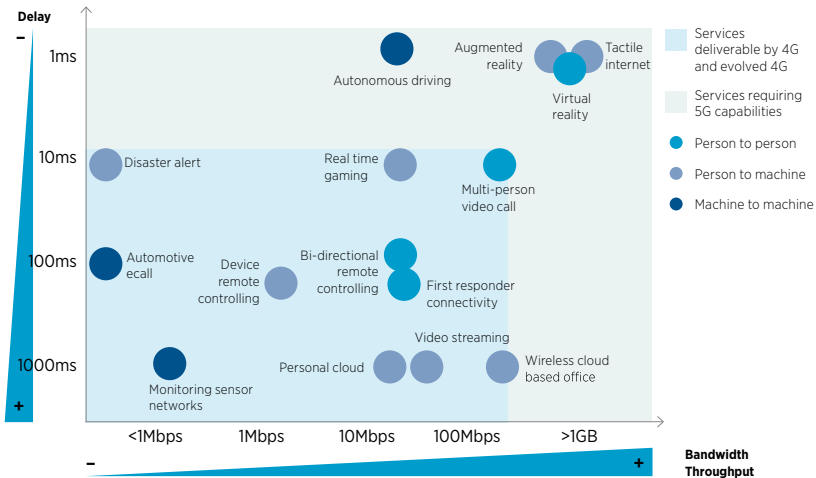
## International Mobile Telecommunications (IMT) - Focus group in ITU-R



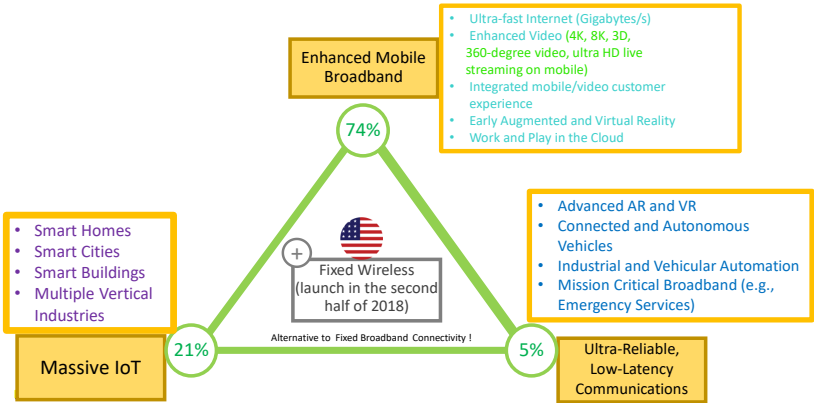
# Comparing 4G and 5G



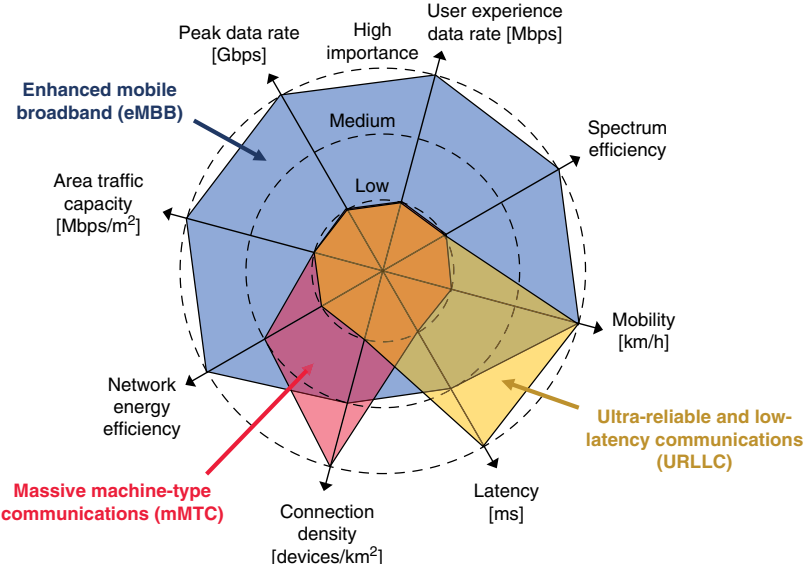
# 5G latency and speed



# Priority use cases in 5G deployments

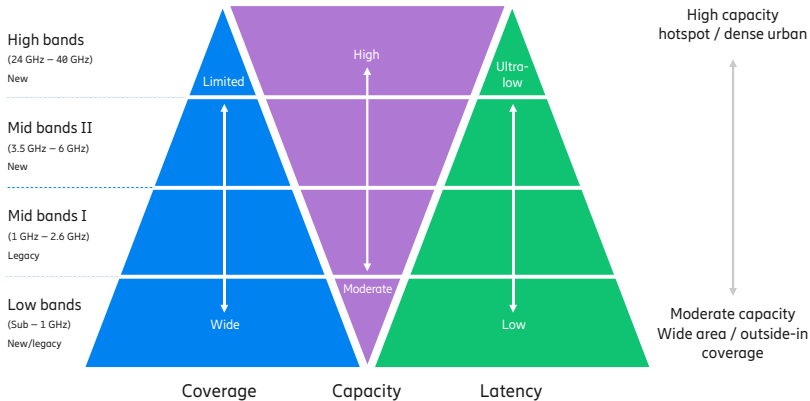


# Importance of KPIs for different service types





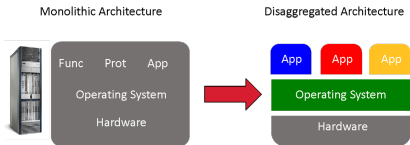
# Spectrum availability and trade-off



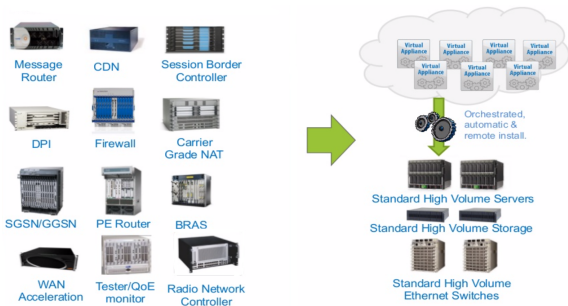
Source: IEEE – A survey on Low latency towards 5G RAN, Core network and Caching solutions.

# Cloud-native Architecture

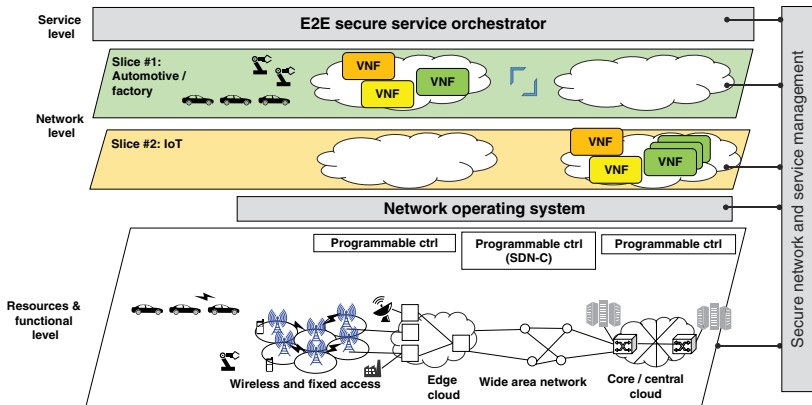
## Disaggregation



## Virtualization



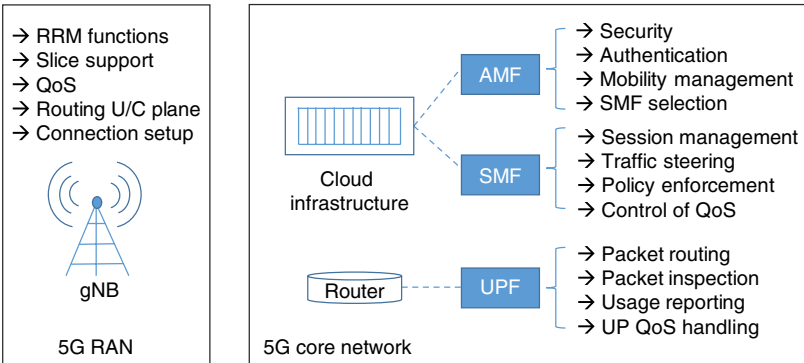
# End-to-end architecture overview



**Aim:** Architecture flexibility, heterogeneous accesses, vertical business integration

**Enablers:** SDN; NFV; Modularization; Network Slicing; Network Softwarization; Multi-tenancy; Multi-Access Edge Computing

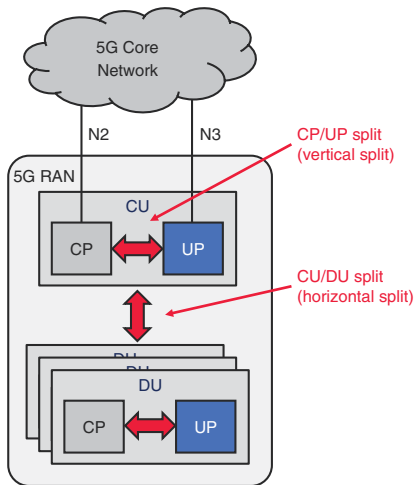
# Functional split between NG-RAN and 5G core



### Logical nodes

RRM: Radio Resource Management - AMF: Access and Mobility Management Function  
 SMF: Session Management Function - UPF: User Plane Function

# Functional split NG-RAN



## N2 - N3

Next generation interfaces for connecting logical nodes between NG-RAN and 5G Core

## Control plane / user plane split

- Enables the introduction of SDN
- Optimization
- Consistent control in multi-vendor networks (interference management)
- Costs savings

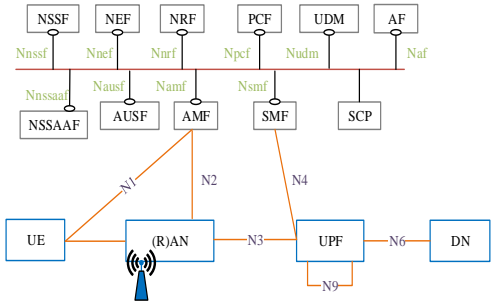
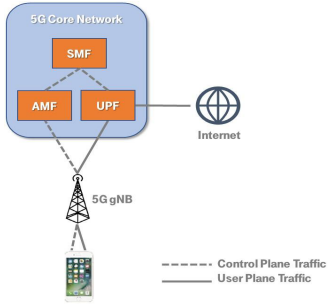
## Centralized units / decentralized units split

- Centralized resource management, performance gains
- Shift functions to different locations based in use cases requirements - multi-access edge computing (MEC)
- Adapt RAN processing to different deployments and infrastructures

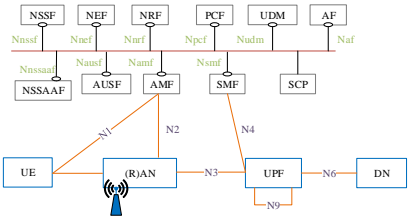
# Modularization

## Network elements split into basic modules or Network Functions (NFs)

- Formalizes the NFs as founding logical elements
- Achieve the paradigm of convergent network
- Next generation interfaces (inter-NF interfaces; CP-UP interfaces)



# Modularization 5G core



Namf, Nsmf, . . . : service-based interfaces used within the CP  
 N1, . . . , N9: reference points (interactions among NFs)

- NSSAAF:** Network Slice Specific Authentication and Authorization Function
- AUSF:** Authentication Server Function
- AMF:** Access and Mobility Management Function
- SMF:** Session Management Function
- SCP:** Service Communication Proxy
- NSSF:** Network Slice Selection Function
- NEF:** Network Exposure Function
- NRF:** Network Function Repository
- PCF:** Policy Control Function
- UDM:** Unified Data Management
- AF:** Application Function
- UPF:** User Plane Function
- DN:** Data Network

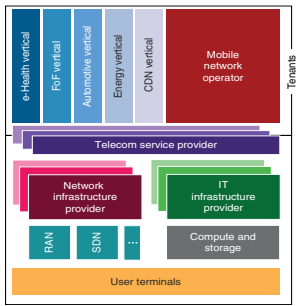
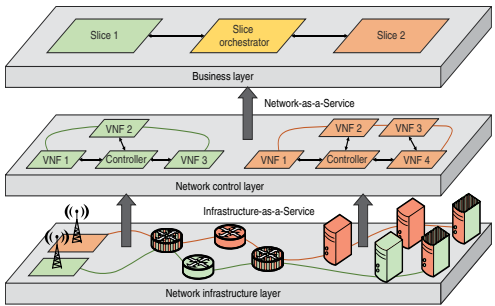
## Main functionalities

- AMF** mobility management, NAS ciphering and integrity protection, lawful interception, access authentication and authorization, security anchoring, security context management
- SMF** session management, UE IP address allocation and management UP function selection and control, policy enforcement and QoS, roaming functionality
- AUSF** authentication and authorization functionalities
- NEF** collect, store and securely expose the services and capabilities provided by 3GPP NFs
- NRF** maintaining and providing the deployed NF instances, support the service discovery function
- UPF** anchor point for intra- and inter-RAT mobility, packet routing and forwarding, UP QoS handling, traffic accounting and reporting

# Network slicing & Multi-tenancy

**Network slice:** Independent logical network shaped by the interconnection of a subset of NFs, composing both CP and UP, and which can be independently instantiated and operated over physical or virtual infrastructure.

Different **tenants** can get their own network customized for a specific purpose.

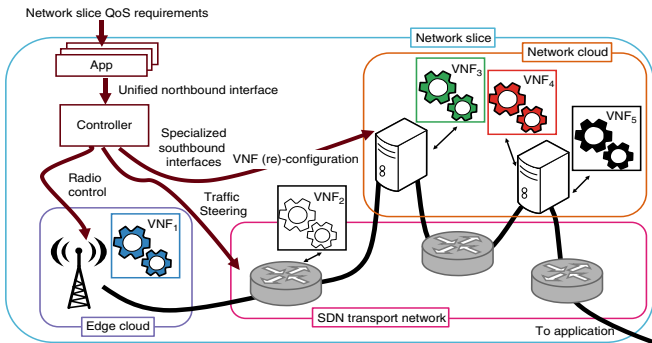


Network slicing calls for a novel architecture capable of flexibly orchestrating and configuring all the resources, functions, and entities used by a network slice → **Network softwarization**



# Network softwarization

Bring the **network programmability** beyond SDN: the SDN principles are extended to all control and data layers as well as management functions deployed in mobile networks

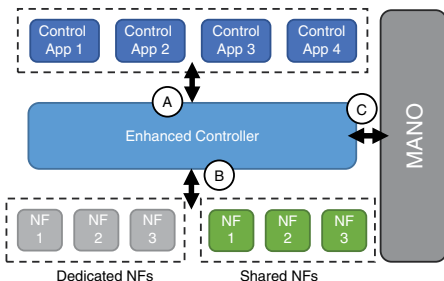


## Enhanced Controller

- 1 Networking control functions (e.g., mobility and session management, and potentially QoS/QoE control)
- 2 Connectivity control functions (mainly packet forwarding or SDN-based packet forwarding)
- 3 Wireless control functions (e.g., radio link adaptation and scheduling)

# Softwarized Network Control

Abstract technology-specific or implementation-specific aspects of the network ecosystem with interfaces towards the MANO stack and to different control applications

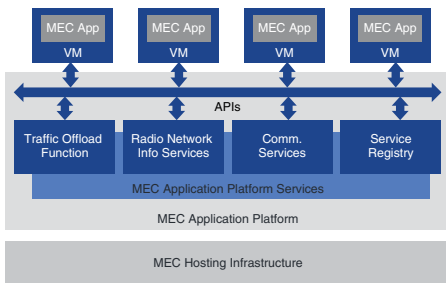


## Interfaces

- A** Enforces the **conditions** defined by the **control apps** that must be realized for a given traffic identifier on dedicated NFs and resources to **fulfill the targeted SLA** with respect to the relevant **service policy**.
- B** **Controls and configures parameters** of the dedicated or shared PNFs and VNFs which **implement the NFs on the data path**.
- C** Conveys the **control app specific information** derived during the **translation** from high-level tenant requests and established SLAs into the **network slice resource provisioning**, NFs logic, and lifecycle parameters.

# Mobile or Multi-access Edge Computing

Move applications close to the radio (physically collocated with base stations)

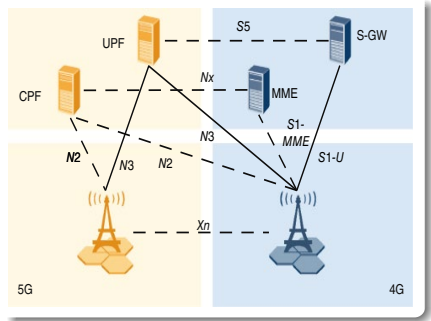
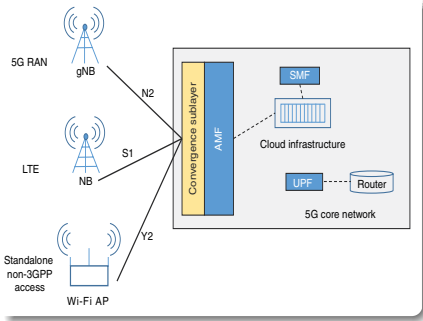


## Benefits

- 1 Reduced E2E latency; communication between UE and app server can be kept in local proximity;
- 2 Increased networking efficiency;
- 3 Increased security, because application data can be confined within areas where it is actually needed;
- 4 Providing applications access to local context and communications-related information (for instance, an application may make use of proximity information among devices).

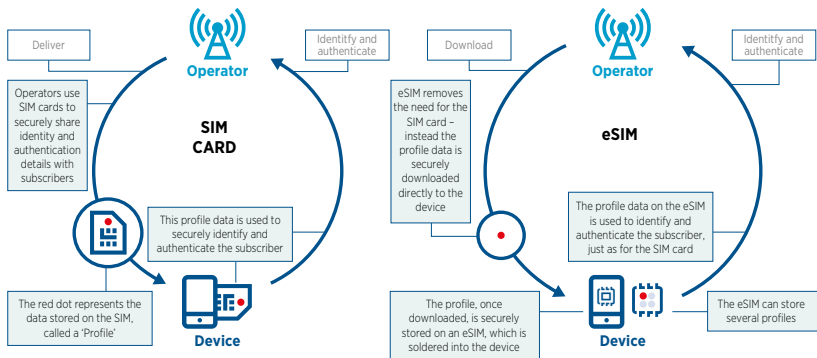
# Access-agnostic 5G core network & Interworking

Minimize any dependencies between CN y AN to enable access convergence among 3GPP, non-3GPP, and fixed access networks



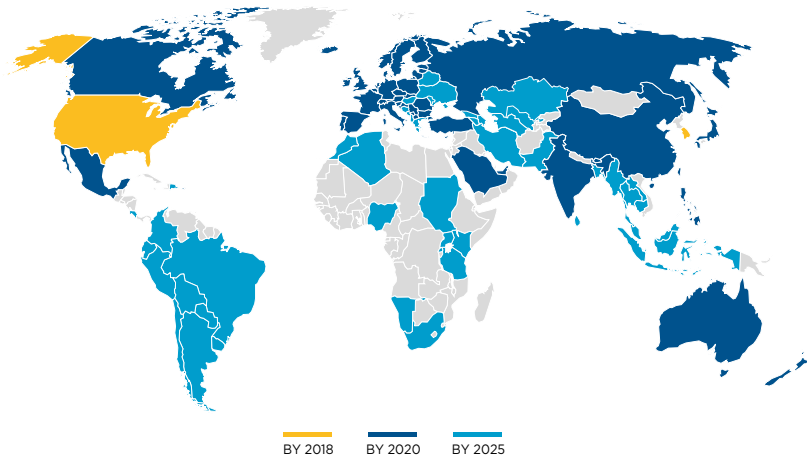
# embedded SIM (eSIM)

- Permit **remote management** of the SIM on mobile devices
- 98% reduction in space over the removable SIM (allowing more room for batteries and modems in 5G devices)
- **Smaller form factors** and remote provisioning for diverse IoT apps
- Secure, scalable, and minimal friction processes that enable operators to securely **authenticate devices** on 5G networks

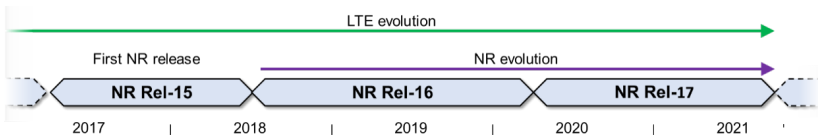


# Accelerating 5G momentum

PROJECTED PLANS FOR 5G LAUNCHES PER COUNTRY (SOURCE: GSMA INTELLIGENCE)



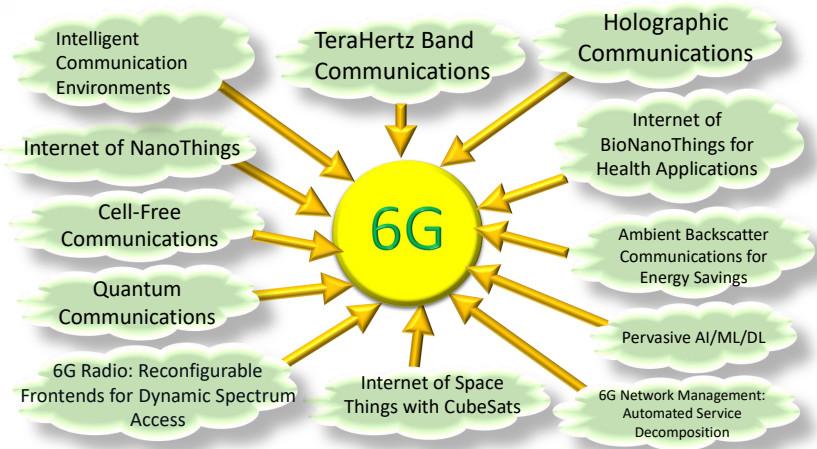
# 3GPP Release 17



## Improve network capacity, latency, coverage, power efficiency, and mobility

- Extending the operation of NR to **spectrum above 52.6 GHz to 71 GHz**
- Introducing **reduced capability NR devices** (enabling services with a UE complexity/capability trade-off in-between the conventional high-quality eMBB services and the low-complexity services enabled LTE-MTC and NB-IoT)
- Enhanced **Dynamic Spectrum Sharing (DSS)**
- **Multi-Sim** devices
- More advanced **Sidelink communications** (D2D communications)
- Enabling **broadcast/multicast services** within NR
- **Support for non-terrestrial networks** (i.e., a satellite component of NR)

# 6G - key enabling technologies












# Thank you!

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